

NOM: *The Fading Moon* CATEGORIE: *Non-Fighter Starship, Starship*
 MODELE: *Kazellis-Class Light Freighter* TYPE DE COQUE: *Light Freighter*
 EMPLACEMENTS: *Total 3, restant 0* COUT/RARETE: *132 600/8*

4

GABARIT

5

VITESSE

+1

MANIABILITE

1

FORE DEFENSE

0

AFT DEFENSE

22

DEGATS DE COQUE

12

STRESS MECANIQUE

4

BLINDAGE

0 100

ENCOMBREMENT

0

VALEUR

100

CAPACITE

DESCRIPTION

Hyperdrive: Primaire : Classe 0,5, Secours : Classe 12

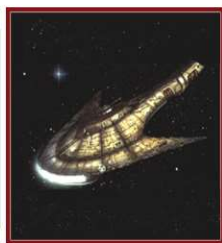
Naviordinateur Yes

Provisions Three months

Portée des senseurs Moyenne

Equipage One pilot, one co-pilot

Passagers 4



A PROPOS DE THE FADING MOON

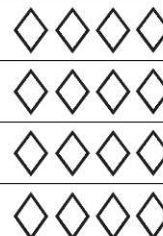
ECHELLE DE VITESSE

0 1 2 3 4 5 6 7 8 9

COUP CRITIQUE

RESULTAT

SEVERITE



ACTIONS POSSIBLES

- ☐ Evasive Maneuvers
☐ Watch Your Back!

- ☐ Gain the Advantage

- ☐ Stay on Target

- ☐ Target Lock

SYSTEMS D'ARMES

NBR	ARME SYSTEME	ARC	PORTEE	DEG	CRIT	SPECI
1	Dorval Tourelle montée Quad Laser Cannon		Au Contact	5		Précis 1, Jumelé 3
2	Tourelle montée Quad Laser Cannon		Au Contact	5		(Uses personal scale) Précis 1, Jumelé 3

EMPLACEMENTS DU VEHICULE

NOM	MODS
Gunnery Droid Brain	Add a droid brain with Gunnery 2 and Agility 0., 2 Increase the droid brain's Gunnery skill by 1 Mods, Compétences Innées: Artillerie 4 ()
Autopilot Droid Brain	Adds a Droid Brain with Piloting Skills 2 and Agility 0, May summon vehicle via a beckon call., 2 Increase Droid Brain's Piloting Skills by 1 Mods, Compétences Innées: Pilotage - Planétaire 4 () , Pilotage - spatial 4 ()
Reverse Engineering	1 Ajouter 1 emplacement(s) à l'objet Mod
Reinforced Engine Cowlings	2 Reduce Critical Hit result from collision by 20 Mods
Astrogation Droid Brain	Adds a Droid Brain with Astrogation Skill 2 and Intellect 0, 2 Increase Droid Brain's Astrogation Skill by 1 Mods, Compétences Innées: Astrogation 4 ()
Paramilitary Light Freighter	1 Diminue la maniabilité de 1 Mod, 1 Augmente la défense d'une zone de 1 Mod, 1 Augmente le Blindage de 1 Mod, 1 Augmente le seuil de Dégâts de coque de 2 Mod, 1 Decreases System Strain by 2 Mod, Adds two quad laser cannon turrets
Security Measures	Upgrade the difficulty of all Computers checks made to gain unauthorized access to the ship twice., 2 Add to Computers and Skulduggery checks made to gain unauthorized access to the ship Mods
Encrypted Computer	Upgrade difficulty of all Computers checks made to slice the ship's computer system once., 2 Add to Computers checks made to slice the ship's computer systems Mods
Armored Computer Core	Incorporates a computer core that records flight and system data and backs up any logs or records entered into the ship's computer., Computer core remains intact even if the ship suffers a "Vaporized" Critical Hit.
Hyperdrive Generator	1 Diminue la classe de l'hyperpropulseur de 1, minimum 1 Mod, 1 Diminue la classe de l'hyperpropulseur de 2, minimum 0,5 Mod

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EMPLACEMENTS SUR UN VEHICULE (suite)

NOM	MODS
High-Output Ion Turbine	1 Augmente la vitesse de 1 Mod, 1 Decreases System Strain by 1 Mod
Engine Ring Stabilizer	1 Increases Handling by 2 Mod

NOTES